



INSPIRE IN SOCIAL ENTERENEURSHIP

Methodological Guide of Inspire Project

Induces you to the magical world of Social Enterpreunership.
Why is it important?

What is the status in other countries?
What does it really take to be social?
Why young people choose this path?

Learning Training Guide for career development psychometric methods

Well established career development and vocational choice theories are introduced in this guide. Psychometric tests assessing your personality and role in an enterprise, on which the Serious Game was based.

Learning training guide for viable Social Enterprises business models addressing challenges based on SDGs

If you seek for inspiration and accumulated experience in making your social cause a sustainable social enterprise this guide is for you.

INSP-SE-RE

PLE TOOL SELECTION SCALE CONTINUES.

THE SECRETARY IN SECRETARY SECRETARY



PART 1







Project number: 2019-3-ELD2 XA205-005215
LEARNING TRAINING
GUIDE FOR CAREER
DEVELOPMENT AND
PSYCHOMETRIC
METHODS









roject number: 2019-3-EL02-KA205-005215

LEARNING TRAINING GUIDE FOR
VIABLE BUSINESS MODELS OF
SOCIAL ENTREPRISES
ADDRESSING SDG'S AND USE OF
SOCIAL MEDIA





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After 2 years of hard work in distance, the partners managed to meet combining the Final Meeting with the Final Conference in Cyprus, November 2021.

The Conferences ended with a workshop allowing participants to experience the Psychometric Serious Game.

The game challenged the conference participants compete in a social initiative addressing specific SDGs, and to overcome existing challenges of young or/and old entrepreneurs.



Innovative Psychometric Serious Game
The main aim of INSPIRE SERIOUS GAME
is to INSPIRE young people to engage in
Social Entrepreneurship by identifying
the key role they can play in a team. If you
like playing digital games and learn
through them important skills for your life
and your initiative in social
entrepreneurship this game is for you.



