

"INSPIRE- Innovative Serious Play for Identifying your Role in a Social Entrepreneurship" project is aiming to INSPIRE and empower young people to engage with Social Entrepreneurship, create teams, establish their own social startups through an innovative toolkit and a serious game.



A NEW YEAR A NEW START AND WAY TO GO

THE INSPIRE PROJECT TEAM WISHES YOU A GLORIOUS AND SUCCESSFUL HAPPY NEW YEAR 2021



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WHAT HAVE WE DONE

THEY ARE ABOUT TO BE RELEASED!



Finished our two Learning Training Guides

The first one is about Career development psychometric methods and the second one about viable business models for Social Enterprises addressing challenges based on SDGs and the use of Social Media

Held, in November, our first Learning Training Activity with trainers from our organizations

The workshop sought at introducing participants in an experiential manner to Social Entrepreneurship, Career Development and Psychometric Methods, through interesting presentations, tools and activities!

FOR MORE INFO YOU CAN CHECK OUR <u>WEBSITE</u>!

Developed a first draft of the innovative psychometric Serious Game

WAIT, WHAT IS A SERIOUS GAME?

SERIOUS GAMES ARE GAMES THAT HAVE ANOTHER PURPOSE BESIDES ENTERTAINMENT. IN OUR CASE, THE AIM IS TO INSPIRE YOUNG PEOPLE TO ENGAGE SOCIAL ENTREPRENEURSHIP BY IDENTIFYING THE KEY ROLE THEY CAN PLAY IN A TEAM

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Co-funded by the Erasmus+ Programme of the European Union SOME HIGHLIGHTS FROM THE LEARNING TRAINING GUIDES

Our guides are oriented at helping young entrepreneurs identifying their role in a team and their career choices, and to give them tools for creating their start-up.

Assessment methods and tools for career development and vocational choices

Learning training guide for career development psychometric methods

Psychometric tests: skills and competences

Identifying your role in a social entrepreneurship

Classification based on SDGs, challenges and opportunities, successful real-life examples

Learning training guide for viable business models for Social Enterprises addressing challenges based on SDGs and the use of Social Media

How to successfully use social media Social Business Canvas Swot Analysis Social " Persona" Social Media Canvas

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